

The Simplex Method

Eklavya Sharma

This document describes the *simplex method* for solving linear programs.

1 Preliminaries

Theorem 1. *Any linear programming problem can be reduced to the following problem (called a standard form linear program):*

$$\min_{x \in \mathbb{R}^n} c^T x \text{ where } Ax = b \text{ and } x \geq 0.$$

Here $A \in \mathbb{R}^{m \times n}$, $b \in \mathbb{R}^m$ and $c \in \mathbb{R}^n$.

We will also assume without loss of generality that $\text{rank}(A) = m$.

Lemma 2. *Let $B = [u_1, u_2, \dots, u_n]$ be a basis of a vector space V . Let $w = \sum_{i=1}^n \lambda_i u_i$. Then $B' = B - \{u_r\} \cup \{w\}$ is a basis of V iff $\lambda_r \neq 0$.*

1.1 Notation

For any non-negative integer n , let $[n] := \{1, 2, \dots, n\}$ (or $[n] := [1, 2, \dots, n]$, depending on the context).

Definition 1. *Let $\text{stdLP}(A, b, c)$ denote this LP:*

$$\min_{x \geq 0} c^T x \text{ where } Ax = b.$$

2 Bases

Consider this linear program:

$$\min_{x \in \mathbb{R}^n} c^T x \text{ where } Ax = b \text{ and } x \geq 0.$$

Here $A \in \mathbb{R}^{m \times n}$, $b \in \mathbb{R}^m$ and $c \in \mathbb{R}^n$.

Definition 2 (Basis). *Let J be a sequence of m distinct numbers from $[n]$. Let $B := A[*, J]$. Then J is called a basis of the LP iff $\text{rank}(B) = m$. J is called a feasible basis iff it is a basis and $B^{-1}b \geq 0$.*

Let \bar{J} be the increasing sequence of values of $[n]$ that are not in J . Define $\text{solve}(J)$ as a vector $\hat{x} \in \mathbb{R}^n$, where $\hat{x}[J] = B^{-1}b$ and $\hat{x}[\bar{J}] = 0$.

The following two results show that to find an optimal BFS of the LP, we can find a feasible basis J that minimizes $c^T \text{solve}(J)$, and then return $\text{solve}(J)$.

Lemma 3. *Let J be a feasible basis and $\hat{x} = \text{solve}(J)$. Then \hat{x} is a BFS of the LP.*

Lemma 4. *Let \hat{x} be a BFS of the LP. Then there exists a feasible basis J such that $\hat{x} = \text{solve}(J)$.*

3 The Simplex Algorithm

See Algorithm 1 for the description of the simplex algorithm. The input to the algorithm is (A, b, c, J) , where J is a feasible basis of $Ax = b$. The algorithm initializes a data structure D using J (by calling the subroutine `simplexInit`), and then iteratively updates J and the data structure D (by calling subroutines `simplexMove` and `updateDS`). Specifically, if the `status` output by `simplexMove` is `move`, then it outputs a pair (k, r) of integers, where $k \in [n] - J$ and $r \in [m]$. It then sets the r^{th} element of J to k . We say that $J[r]$ leaves the basis and k enters the basis.

Algorithm 1 `simplex(A, b, c, J)`: $A \in \mathbb{R}^{m \times n}$, $b \in \mathbb{R}^m$, $c \in \mathbb{R}^n$, and J is a feasible basis for `stdLP(A, b, c)`.

```

1: // contains some Python assignment syntax
2: D = simplexInit(A, b, c, J)
3: while true do
4:     status, *outs = simplexMove(D, J)
5:     // status can be optimal, unbounded, or move.
6:     // outs is a list
7:     if status == move then
8:         (k, r, delta) = outs
9:         J[r] = k
10:        D = updateDS(D, J, k, r)
11:    else
12:        return (status, J, *outs)
13:    end if
14: end while

```

There are different variants of the simplex algorithm, depending on what data structure D they maintain. We will look at 3 variants: naive simplex, tableau simplex, and revised simplex. In the *naive simplex method*, we set $D := (A, b, c)$. Hence, `simplexInit` and `updateDS` are trivial for naive simplex. The main advantage of tableau and revised over naive is that they speed up `simplexMove`.

Definition 3. *Let $J := [j_1, \dots, j_m]$ be a basis of `stdLP(A, b, c)`, where $A \in \mathbb{R}^{m \times n}$, and let $k \in [n] - J$. Let $B := A[* , J]$ and $Y := B^{-1}A$. Then define $\text{direction}(J, k) \in \mathbb{R}^n$ as the vector y where*

$$y_t = \begin{cases} -Y[i, k] & \text{if } t = j_i \\ 1 & \text{if } t = k \\ 0 & \text{otherwise} \end{cases} .$$

The core of the simplex algorithm is `simplexMove`, which tells us how to move from one basis to another. `simplexMove` is described in Algorithm 2. Specifically, when `simplexMove(D, J)` outputs `(move, k, r, δ)`, it moves from `solve(J)` to `solve(J) + δ direction(J, k)` (we will prove this soon).

Algorithm 2 `simplexMove(D, J)`: J is a feasible basis of `stdLP(A, b, c)`.

```

1: Let  $B := A[*], J$ ,  $Y := B^{-1}A$ ,  $\bar{b} := B^{-1}b$ , and  $z = Y^T c[J]$ .
2: // We will lazily compute  $B, Y, \bar{b}$ , and  $z$  using  $D$ .
3: if  $c - z \geq 0$  then
4:   return (optimal, solve(J),  $c[J]^T \bar{b}$ )
5: end if
6: Find  $k \in [n]$  such that  $c_k - z_k < 0$ .
7: if  $Y[*], k] \leq 0$  then
8:   return (unbounded, solve(J), direction(J, k),  $k$ )
9: end if
10:  $r = \operatorname{argmin}_{i \in [m]: Y[i], k] > 0} \frac{\bar{b}_i}{Y[i], k]}$ 
11:  $\delta = \bar{b}_r / Y[r], k]$ 
12: return (move,  $k, r, \delta$ ).

```

Since `simplexMove` requires J to be a feasible basis of `stdLP(A, b, c)`, and we're changing J in line 9, we need to prove that after this change, J continues to be a feasible basis of `stdLP(A, b, c)`.

Theorem 5. *If `simplex` outputs `(optimal, J, \hat{x} , β)`, then \hat{x} is a BFS of the LP and an optimal solution to the LP. Furthermore, $\hat{x} = \text{solve}(J)$ and $\beta = c^T \hat{x}$.*

Proof sketch. For any feasible x , we can show that $c^T x = c[J]^T \bar{b} + (c - z)[\bar{J}]^T x[\bar{J}]$. Since $c[J]^T \bar{b} = c^T \hat{x}$, $x[\bar{J}] \geq 0$, and $c - z \geq 0$, we get $c^T x \geq c^T \hat{x}$. \square

Lemma 6. $z[J] = c[J]$.

Proof. $z[J]^T = c[J]^T (B^{-1}A)[*, J] = c[J]^T B^{-1}A[*], J] = c[J]^T$. \square

Lemma 6 implies that $k \notin J$, since $c_k - z_k < 0$.

Lemma 7. $Y[*], J] = I$. Let $J = [j_1, j_2, \dots, j_m]$. Then $Y[i], j_p] = \begin{cases} 1 & \text{if } p = i \\ 0 & \text{if } p \neq i \end{cases}$.

Lemma 8. Let $y = \text{direction}(J, k)$. Then $Yy = Ay = 0$.

Lemma 9. Let $y := \text{direction}(J, k)$. Then $c^T y = c_k - z_k$.

Theorem 10. *If `simplex` outputs `(unbounded, J, \hat{x} , y , k)`, then the LP's cost reduces along the ray $\{\hat{x} + \lambda y : \lambda \geq 0\}$ and the ray is feasible, which implies that the LP is unbounded. Furthermore, $y \geq 0$, $\hat{x} = \text{solve}(J)$, and $y = \text{direction}(J, k)$.*

Lemma 11. *Suppose `simplexMove(D, J)` outputs `(move, k, r, δ)`. Let \tilde{J} be the new sequence obtained by changing $J[r]$ to k (at line 9 of `simplex`). Then \tilde{J} is a basis of the LP.*

Proof. Let $J = [j_1, j_2, \dots, j_m]$. The set of values in \tilde{J} is $J - \{j_r\} \cup \{k\}$. Since $k \notin J$, \tilde{J} has distinct values.

Let a_j be the j^{th} column of A . Let $B = A[* , J]$. Let $\tilde{B} = A[* , \tilde{J}]$. Let $S = \{a_{j_1}, a_{j_2}, \dots, a_{j_m}\}$ be the set of columns of B and let $\tilde{S} = S - \{a_{j_r}\} \cup \{a_k\}$ be the set of columns of \tilde{B} . Since J is a basis, $\text{rank}(B) = m$, so S is a set of linearly independent vectors. Since $|S| = m$, we get that S is a basis of \mathbb{R}^m . Hence, $a_k \in \text{span}(S)$.

Let $a_k = \sum_{i=1}^m \lambda_i a_{j_i}$. Let $\lambda = [\lambda_1, \lambda_2, \dots, \lambda_m]$. Then $B\lambda = \sum_{i=1}^m \lambda_i a_{j_i} = a_k$. Hence, $\lambda = B^{-1}a_k = Y[* , k]$. Since $Y[r, k] > 0$, we get that $\lambda_r > 0$. Hence, by Lemma 2, we get that \tilde{S} is also a basis of \mathbb{R}^m . Hence, $\text{rank}(\tilde{B}) = m$, so \tilde{J} is a basis. \square

Lemma 12. *Suppose `simplexMove`(D, J) outputs $(\text{move}, k, r, \delta)$. Let \tilde{J} be the new sequence obtained by changing $J[r]$ to k (at line 9 of `simplex`). Then \tilde{J} is a feasible basis of the LP. Furthermore, let $y = \text{direction}(J, k)$, $\hat{x} = \text{solve}(J)$, and $\tilde{x} = \hat{x} + \delta y$. Then $\tilde{x} = \text{solve}(\tilde{J})$ and $c^T \tilde{x} \leq c^T \hat{x}$.*

Proof sketch. We can show that $A\tilde{x} = b$, $\tilde{x} \geq 0$, and $\tilde{x}_j = 0$ when $j \notin \tilde{J}$. Let $\tilde{B} := A[* , \tilde{J}]$. Then $b = A\tilde{x} = A[* , \tilde{J}]\tilde{x}[\tilde{J}] = \tilde{B}\tilde{x}[\tilde{J}]$. So, $\tilde{x}[\tilde{J}] = \tilde{B}^{-1}b$, which implies $\tilde{x} = \text{solve}(\tilde{J})$. Also, $c^T(\tilde{x} - \hat{x}) = \delta(c^T y) = \delta(c_k - z_k) \leq 0$ by Lemma 9. \square

This completes the correctness of `simplex`.

4 Implementations of Simplex

The naive simplex method has a large running time of $O(m^2(m+n))$ per iteration, since we compute B^{-1} , Y , \bar{b} and z afresh in each iteration. We will now see how the tableau method and the revised simplex method improve the running time per iteration.

In the Tableau method, the data structure D is

$$\begin{bmatrix} c - z & -c[J]^T \bar{b} \\ Y & \bar{b} \end{bmatrix},$$

where the rows are numbered from 0 instead of 1. In the Revised simplex method, the data structure D is given by the pair (D_1, D_2) , where $D_1 := (A, b, c)$ and

$$D_2 := \begin{bmatrix} -c[J]^T B^{-1} & -c[J]^T \bar{b} \\ B^{-1} & \bar{b} \end{bmatrix},$$

where the rows are numbered from 0 instead of 1. It is easy to see that we can quickly compute Y , \bar{b} , and $c - z$ in `simplexMove` in both methods. `simplexInit` is implemented in the obvious straightforward way. We will now see how to implement `updateDS` using elementary row operations.

Definition 4 (pivoting). *Let $A \in \mathbb{R}^{m \times n}$ be a matrix, $i \in [m]$, and $j \in [n]$ such that $A[i, j] \neq 0$. Then pivoting is the operation of applying elementary row operations to A to get a new matrix $\hat{A} \in \mathbb{R}^{m \times n}$ such that $\hat{A}[i, j] = 1$ and $\hat{A}[i', j] = 0$ for all $i' \in [m] - \{i\}$.*

In the tableau method, `updateDS`(D, J, k, r) is performed by pivoting D at (r, k) . In the revised simplex method, `updateDS`(D, J, k, r) is performed by horizontally concatenating the column $\begin{bmatrix} c_k - z_k \\ Y[*, k] \end{bmatrix}$ to D_2 , (which becomes the $(m + 2)^{\text{th}}$ column), pivoting at $(r, m + 2)$, and then discarding the $(m + 2)^{\text{th}}$ column.

Let J be a feasible basis of the LP. Let $B := A[*, J]$, $Y := B^{-1}A$, $\bar{b} := B^{-1}b$ and $z := Y^T c[J]$. Based on how k and r are chosen, we know that $c_k - z_k < 0$, $Y[r, k] > 0$, and $r \in \operatorname{argmin}_{i \in [m]: Y[i, k] > 0} \frac{\bar{b}_i}{Y[i, k]}$. Let \tilde{J} be the sequence obtained by changing the r^{th} element of J to k . By Lemma 12, \tilde{J} is a feasible basis. Let $\tilde{B} := A[*, \tilde{J}]$, $\tilde{Y} := \tilde{B}^{-1}A$, $\tilde{\bar{b}} := \tilde{B}^{-1}b$ and $\tilde{z} := \tilde{Y}^T c[\tilde{J}]$. We will now see how to compute \tilde{Y} , \tilde{z} and $\tilde{\bar{b}}$ from Y , z and \bar{b} .

Define the matrix \hat{Y} as

$$\hat{Y}[i, j] = \begin{cases} \frac{Y[r, j]}{Y[r, k]} & \text{if } i = r \\ Y[i, j] - \frac{Y[i, k]}{Y[r, k]}Y[r, j] & \text{if } i \neq r \end{cases}.$$

Note that \hat{Y} is obtained from Y by pivoting on (r, k) . Let R be the matrix of these row operations. Then $\hat{Y} = RY$. We can find R by applying these row operations to the m -by- m identity matrix.

$$R[i, j] = \begin{cases} \frac{I[r, j]}{Y[r, k]} & \text{if } i = r \\ I[i, j] - \frac{Y[i, k]}{Y[r, k]}I[r, j] & \text{if } i \neq r \end{cases}$$

$$= \begin{cases} \frac{1}{Y[r, k]} & \text{if } i = r = j \\ -\frac{Y[i, k]}{Y[r, k]} & \text{if } i \neq r \wedge j = r \\ 1 & \text{if } i \neq r \wedge j = i \\ 0 & \text{if } j \notin \{i, r\} \end{cases}.$$

Lemma 13. $\tilde{B}^{-1} = RB^{-1}$ and $\tilde{Y} = RY$ and $\tilde{\bar{b}} = R\bar{b}$.

Define $\hat{z} \in \mathbb{R}^n$ and η as

$$\hat{z}_j = z_j + \frac{c_k - z_k}{Y[r, k]}Y[r, j] \quad \eta = c[J]^T \bar{b} + \frac{c_k - z_k}{Y[r, k]} \bar{b}_r.$$

Lemma 14. $\hat{z} = \tilde{z}$ and $\eta = c[\tilde{J}]^T \tilde{\bar{b}}$.

In the revised simplex method, we can obtain further speedup in `simplexMove`. Compute $c[J]^T B^{-1}$ by multiplying $c[J]^T$ and B^{-1} . Then we iterate over $j \in [n] - \tilde{J}$, and compute $z_j = (c[J]^T B^{-1})A[*, j]$. We stop iterating when we find a suitable $k \in [n] - \tilde{J}$ such that $c_k - z_k < 0$, or if $c_j - z_j \geq 0$ for all $j \in [n] - \tilde{J}$. Next, we compute $u = B^{-1}A[*, k]$ and $\bar{b} = B^{-1}b$. At the end of the iteration, we can update B^{-1} using row operations as per Lemma 13. This is possible since R is defined by u .

The time taken is $O(m(t + m))$, where t is the number of variables that need to be considered till we find k . Note that $t \leq n - m$. The space complexity of revised simplex (in addition to storing the input) is $O(m^2)$.

5 Duality

Definition 5 (Dual LP). *The dual LP of $\text{stdLP}(A, b, c)$ is defined to be the following LP:*

$$\max_w b^T w \quad \text{where} \quad A^T w \leq c.$$

We denote this LP as $\text{stdDLP}(A, b, c)$.

Definition 6 (dual feasible basis). *Let J be a basis of $\text{stdLP}(A, b, c)$. J is called dual feasible if $c - z \geq 0$, where $B := A[* , J]$ and $z^T := c[J]^T B^{-1} A$. Define $\text{dualSolve}(J)$ as $(c[J]^T B^{-1})^T$. (Note that $z = A^T \text{dualSolve}(J)$).*

Lemma 15. *Let J be a dual feasible basis and $\hat{w} := \text{dualSolve}(J)$. Then \hat{w} is a BFS of $\text{stdDLP}(A, b, c)$.*

Lemma 16. *Let \hat{w} be a BFS of $\text{stdDLP}(A, b, c)$. Then there exists a dual feasible basis J of $\text{stdLP}(A, b, c)$ such that $\hat{w} = \text{dualSolve}(J)$.*

Lemma 17. *Let J be a basis of $\text{stdLP}(A, b, c)$. Let $\hat{x} := \text{solve}(J)$ and $\hat{w} := \text{dualSolve}(J)$. Then $c^T \hat{x} = b^T \hat{w} = c[J]^T \bar{b}$. Furthermore, if J is both feasible and dual feasible, then \hat{x} and \hat{w} are optimal solutions to $\text{stdLP}(A, b, c)$ and $\text{stdDLP}(A, b, c)$, respectively.*

6 Properties of Solutions

Definition 7 (degeneracy). *Let $A \in \mathbb{R}^{m \times n}$. Let J be a basis of $\text{stdLP}(A, b, c)$. Let $B := A[* , J]$ and $z^T := c[J]^T B^{-1} b$.*

- *A solution \hat{x} to $Ax = b$ is called degenerate for $\text{stdLP}(A, b, c)$ if $|\text{support}(\hat{x})| < m$.*
- *$\hat{w} \in \mathbb{R}^m$ is called degenerate for $\text{stdDLP}(A, b, c)$ if $|\text{support}(c - A^T w)| < n - m$.*
- *J is called primal degenerate if $(B^{-1}b)_i = 0$ for some $i \in [m]$.*
- *J is called dual degenerate if $(c - z)_j = 0$ for some $j \in [n] - J$.*

Lemma 18. *Let J be a basis of $\text{stdLP}(A, b, c)$. Then $\text{solve}(J)$ is degenerate iff J is primal degenerate, and $\text{dualSolve}(J)$ is degenerate iff J is dual degenerate.*

6.1 Multiple Bases for Same Point

Lemma 19. *Let J_1 and J_2 be two bases of $\text{stdLP}(A, b, c)$ such that $\text{sorted}(J_1) \neq \text{sorted}(J_2)$ and $\hat{x} := \text{solve}(J_1) = \text{solve}(J_2)$. Then \hat{x} is degenerate for $\text{stdLP}(A, b, c)$.*

Lemma 20. *Let J_1 and J_2 be two bases of $\text{stdLP}(A, b, c)$ such that $\text{sorted}(J_1) \neq \text{sorted}(J_2)$ and $\hat{w} := \text{dualSolve}(J_1) = \text{dualSolve}(J_2)$. Then \hat{w} is degenerate for $\text{stdDLP}(A, b, c)$.*

The converse of Lemmas 19 and 20 is not true.

Example 1. Let $A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$, $b = [0, 0]^T$, and $c = [0, 0, 0]^T$. Then $J = [0, 1]$ is the unique basis (up to permutation) of $\text{stdLP}(A, b, c)$. However, both $\text{solve}(J) = [0, 0, 0]$ and $\text{dualSolve}(J) = [0, 0]$ are degenerate.

6.2 Degeneracy and Optimality

Lemma 21 (dual non-degen \implies unique primal opt). Let J be a dual feasible and dual non-degenerate basis of $\text{stdLP}(A, b, c)$. Let $\hat{x} := \text{solve}(J)$. Let P be the set of feasible solutions to $\text{stdLP}(A, b, c)$. Then $c^T \hat{x} < \min_{x \in P - \{\hat{x}\}} c^T x$. (Hence, if J is feasible, then \hat{x} is a unique optimum of $\text{stdLP}(A, b, c)$.)

Proof sketch. For any $x \in P$, we can show that $c^T x = c[J]^T \bar{b} + (c - z)[\bar{J}]^T x[\bar{J}]$. Since $c[J]^T \bar{b} = c^T \hat{x}$, $x[\bar{J}] \geq 0$, $x[\bar{J}] \neq 0$ (since $x \neq \hat{x}$), and $(c - z)[\bar{J}] > 0$ (by dual feasibility and dual non-degeneracy of J), we get $c^T x > c^T \hat{x}$. \square

Lemma 22 (primal non-degen \implies unique dual opt). Let J be a primal feasible and primal non-degenerate basis of $\text{stdLP}(A, b, c)$. Let $\hat{w} := \text{dualSolve}(J)$ and $\hat{x} := \text{solve}(J)$. Let Q be the set of feasible solutions to $\text{stdDLP}(A, b, c)$. Then $b^T \hat{w} > \max_{w \in Q - \{\hat{w}\}} b^T w$. (Hence, if J is dual feasible, then \hat{w} is a unique optimum of $\text{stdDLP}(A, b, c)$.)

Proof. Let $w \in Q - \{\hat{w}\}$. So, $c^T - w^T A \geq 0$. Suppose $(c^T - w^T A)[J] = 0$. Then $w^T = B^{-1}c[J] = \hat{w}$, which is not possible. Hence, $\exists j \in J$ such that $c_j - (w^T A)_j > 0$.

We have $b^T w = w^T A \hat{x} = (w^T A)[J] \bar{b}$ and $b^T \hat{w} = c[J]^T \bar{b}$. Since J is feasible and primal non-degenerate, $\bar{b} > 0$. Hence, $b^T \hat{w} - b^T w = (c[J] - w^T A)[J] \bar{b} \geq (c_j - (w^T A)_j) \bar{b}_j > 0$. \square

Lemma 23 (primal non-degen and dual degen \implies non-unique primal opt). Let J be a feasible basis of $\text{stdLP}(A, b, c)$ that is primal non-degenerate and dual degenerate. Let $\hat{x} := \text{solve}(J)$. Then \exists a feasible solution \tilde{x} to $\text{stdLP}(A, b, c)$ such that $\tilde{x} \neq \hat{x}$ and $c^T \tilde{x} = c^T \hat{x}$.

Proof sketch. Find k such that $c_k - z_k = 0$ and then try to pivot. \square

Lemma 24 (primal degen and dual non-degen \implies non-unique dual opt). Let J be a dual feasible basis of $\text{stdLP}(A, b, c)$ that is primal degenerate and dual non-degenerate. Let $\hat{x} := \text{solve}(J)$ and $\hat{w} := \text{dualSolve}(J)$. Then \exists a dual feasible solution \tilde{w} to $\text{stdDLP}(A, b, c)$ such that $\tilde{w} \neq \hat{w}$ and $b^T \tilde{w} = b^T \hat{w}$.

Proof sketch. Find r such that $\bar{b}_r = 0$ and then try to pivot. \square

Example 2. Let $b = 0$, $c = (0, 0)$. Let J be any basis of $\text{stdLP}(A, b, c)$ ($|J| = 1$). Let $\hat{x} := \text{solve}(J)$ and $\hat{w} := \text{dualSolve}(J)$. $\bar{b} = B^{-1}b = 0$, so $\hat{x} = (0, 0)$, which is feasible for $\text{stdLP}(A, b, c)$. $\hat{w}^T = c[J]^T B^{-1} = 0$, so $\hat{w} = 0$. $c - A^T \hat{w} = (0, 0)$, so \hat{w} is feasible for $\text{stdDLP}(A, b, c)$. Hence, J is primal feasible and dual feasible. Since $\bar{b} = 0$, J is primal degenerate. Since $(c - A^T \hat{w})[J] = 0$, J is dual degenerate.

Let P and Q be the set of feasible solutions to the primal and dual LPs, respectively. Since the objective function is 0 for both LPs, unique primal optimal solution exists iff $P = \{(0, 0)\}$, and unique dual optimal solution exists iff $Q = \{0\}$.

- If $A = [1, 1]$, then $P = \{(0, 0)\}$ and $Q = (-\infty, 0]$.
- If $A = [1, -1]$, then $P = \{(x, x) : x \geq 0\}$ and $Q = \{0\}$.
- If $A = [1, 0]$, then $P = \{(0, y) : y \geq 0\}$ and $Q = (-\infty, 0]$.

Table 1: Unique primal optimum?

	dual degen	dual non-degen
primal degen	depends	yes
primal non-degen	no	yes

Table 2: Unique dual optimum?

	dual degen	dual non-degen
primal degen	depends	no
primal non-degen	yes	yes