

# New Algorithms for the Fair and Efficient Allocation of Indivisible Chores

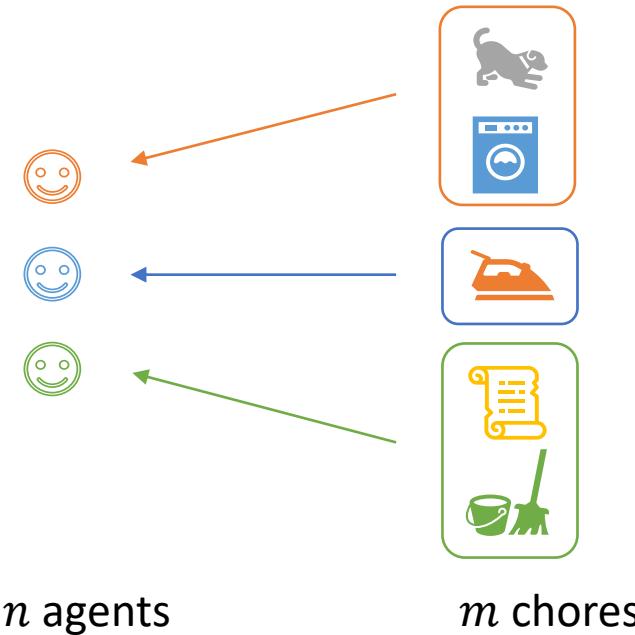
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# Fair Division of Indivisible Chores



- Goods: Items that provide value/utility to agents receiving them
- Chores: Items that impose a cost/disutility on agents receiving them
- Problem: Allocate chores to agents in a fair and efficient manner
- Many practical applications:
  - Partnership dissolution
  - Allocating tasks to machines

# The Model

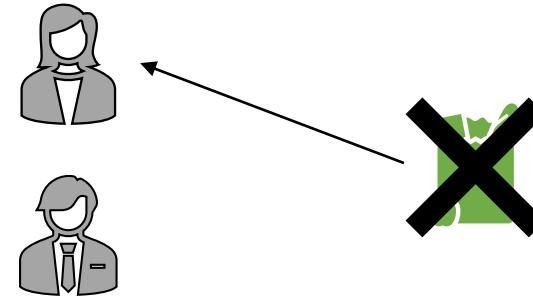
- $n$  agents,  $m$  indivisible chores
- Agent  $i$  has disutility  $d_{ij} > 0$  for chore  $j$



- Allocation  $x = (x_1, \dots x_n)$  is a partition of chores to agents
- Agent  $i$  gets *disutility*  $d_i(x_i)$  from *bundle*  $x_i$
- Additive disutilities:  $d_i(x_i) = \sum_{j \in x_i} d_{ij}$

# Fairness Notions: EF and EF1

- Allocation  $x$  is *envy-free* (EF) if:
  - Every agent prefers her bundle over others
  - For all agents  $i, h$ :  $d_i(x_i) \leq d_i(x_h)$
  - EF allocations need not exist
- Allocation  $x$  is *envy-free up to one chore* (EF1) if:
  - For all agents  $i, h$ ,  $\exists c \in x_i$  s.t.  $d_i(x_i \setminus c) \leq d_i(x_h)$
  - EF1 allocations always exist
  - Envy-Cycle, Round Robin algorithms returns an EF1 allocation



# Efficiency: PO

- EF1 allocations are fair but not efficient



- Allocation  $x$  is *Pareto-optimal* (PO) if there is no allocation  $y$  that makes some agent better-off and no agent worse-off
- *Can we always compute an EF1+PO allocation?*

# Fairness + Efficiency

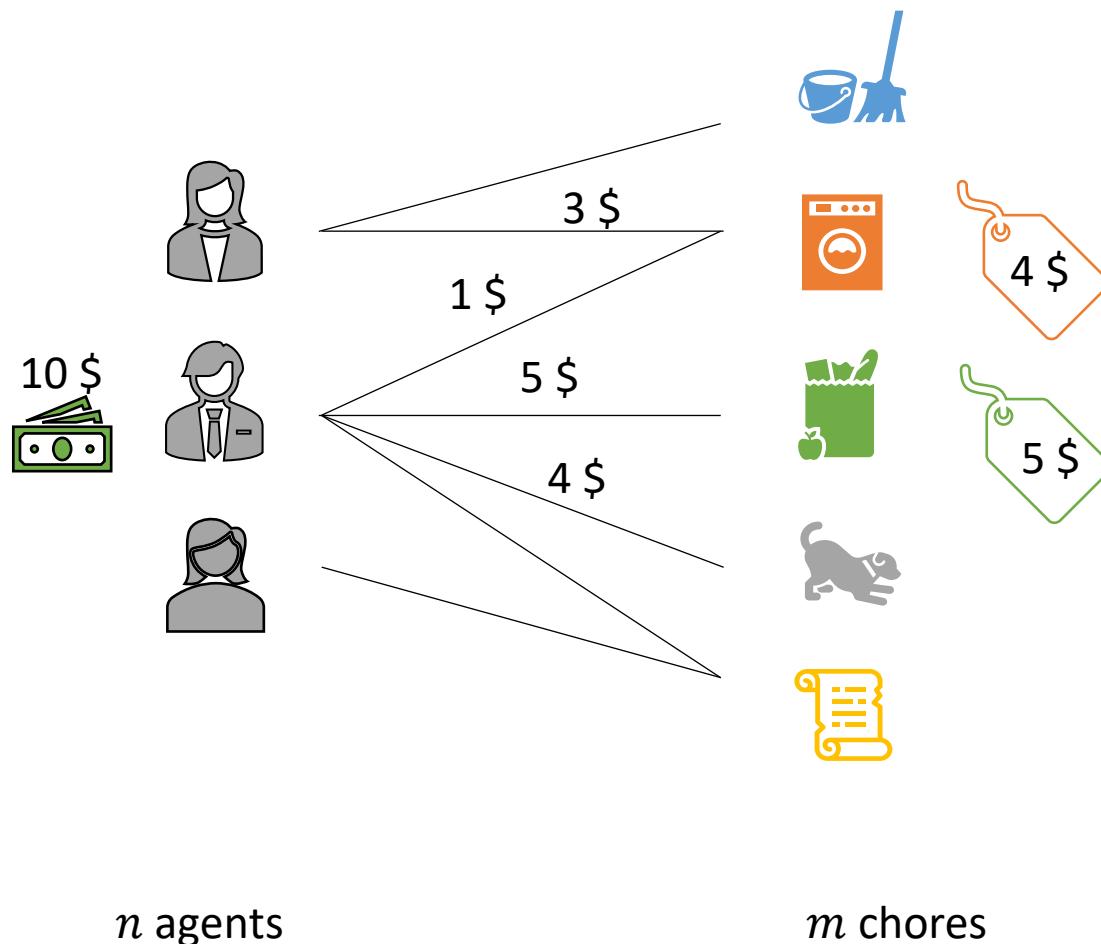
- Open Question: Does an EF1+PO allocation of chores exist?
- Only known results (existence and polynomial-time computation):
  - Two agents; or identical agents
  - Bivalued disutilities [GMQ'22, EPS'22]
    - For every  $i \in N, j \in M$ :  $d_{ij} \in \{a, b\}$
  - Two types of chores [ALRS'22]
- For *goods*, EF1+PO allocations always exist
  - Maximum Nash welfare allocation  $\operatorname{argmax}_x (\prod_i v_i(x_i))$  is EF1+PO [CKMPSW'17]
  - Pseudo-polynomial time algorithms which rely on *competitive equilibria* [BKM'18, GM'21]

# EF1+PO for chores: Our results

- Open Question: Does an EF1+PO allocation of chores exist?
- Existence and polynomial-time computation known for:  
Two agents; identical agents; bivalued chores; two types of chores
- Theorem 1: An EF1+PO allocation of chores exists and can be computed in polynomial time for  $n = 3$  agents.
- Theorem 2: An EF1+PO allocation of chores exists and can be computed in polynomial time when there are two types of agents.

Two disutility functions  $d_1(\cdot), d_2(\cdot)$

# Competitive allocation of chores



## Fisher Market for chores

- $n$  agents, agent  $i$  with minimum salary  $s_i$
- $m$  chores, chore  $j$  with payment  $p_j > 0$
- Chores can be fractionally allocated

## Competitive equilibrium $(x, p)$

- All agents earn their minimum salary
- All chores are completely allocated
- Agents only perform chores that give them *minimum pain-per-buck (MPB)*:

$$x_{ij} > 0 \Rightarrow \frac{d_{ij}}{p_j} = \min_c \frac{d_{ic}}{p_c}$$

# Competitive equilibria for fair division

- **Second Welfare Theorem:** For a CE  $(x, p)$ , the allocation  $x$  is PO
- Payment  $p(x_i) = \sum_{j \in x_i} p_j$  can be used as a proxy for disutility  $d_i(x_i)$
- To get an EF1+PO allocation, enough to compute an integral CE  $(x, p)$  that is **payment EF1 (pEF1)**, i.e.:

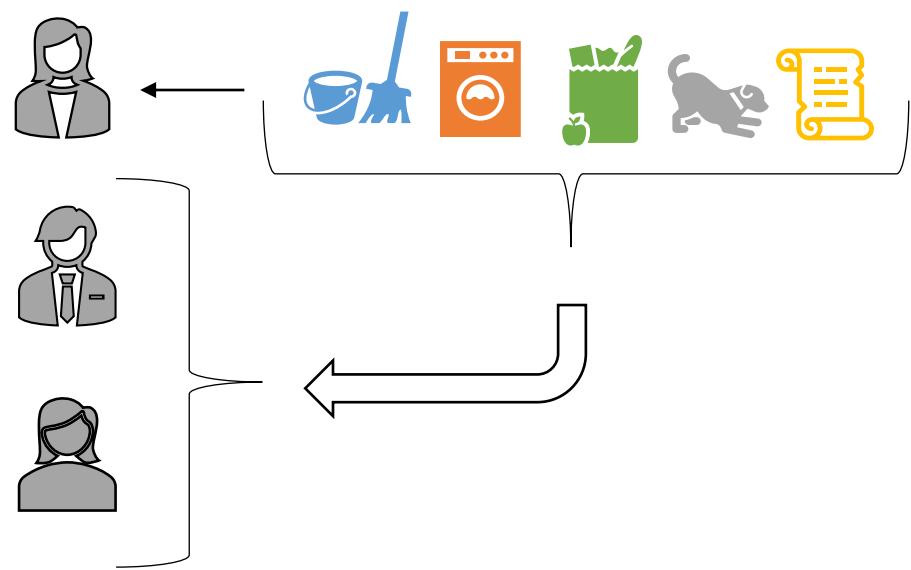
For all  $i, h: \exists c \in x_i$  s.t.  $p(x_i \setminus c) \leq p(x_h)$

# Algorithm overview

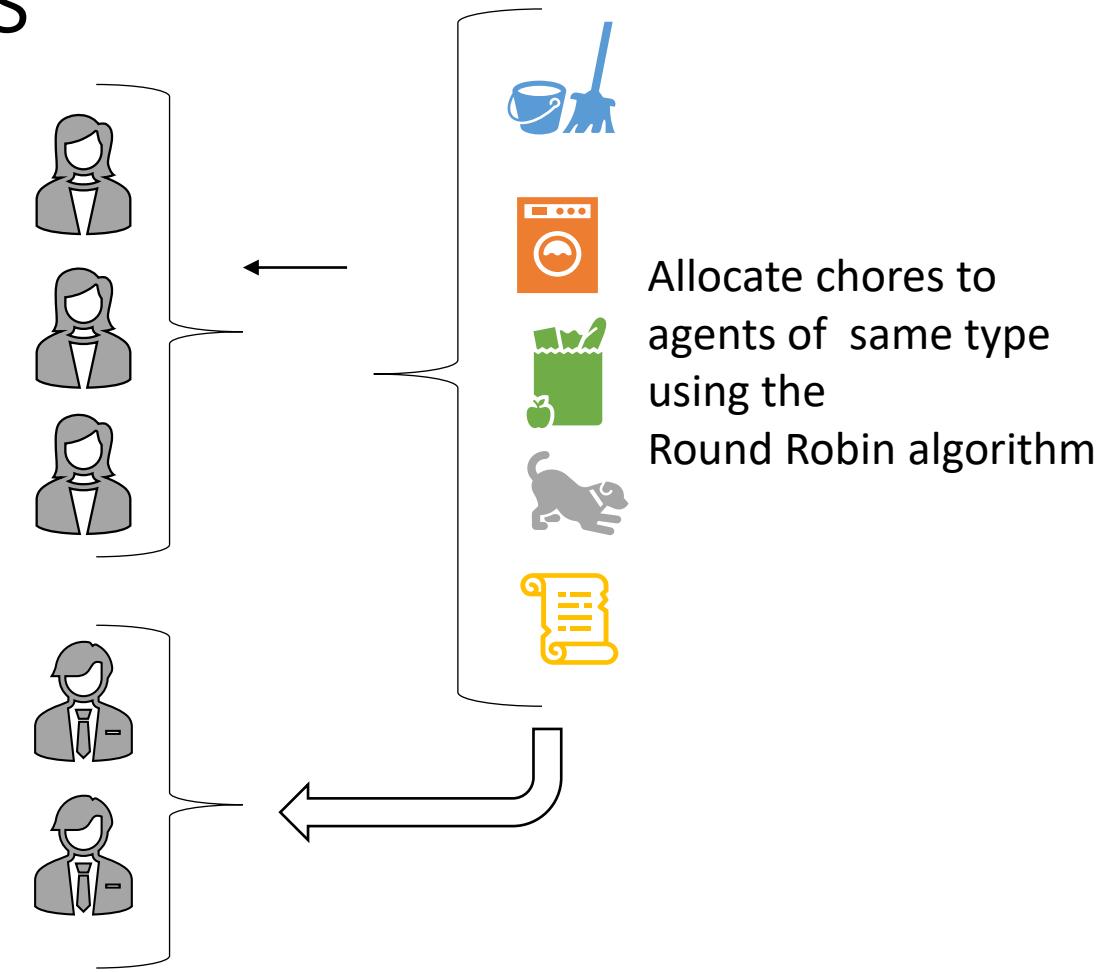
- Start with an integral CE  $(x, p)$
- While  $(x, p)$  is not pEF1:
  - Transfer chores away from **Big Earner (BE)**:  $\operatorname{argmax}_h \min_{c \in x_h} p(x_h \setminus c)$  and towards **Least Earner (LE)**:  $\operatorname{argmin}_i p(x_i)$
  - If such a transfer is not possible, raise payments of chores belonging to big earner.
  - Always maintain the minimum pain per buck (MPB) condition.



# Key ideas in our algorithms



$n = 3$  agents



Two types of agents

Allocate chores to agents of same type using the Round Robin algorithm

# Summary

- EF1+PO allocation of chores exists and can be computed in polynomial time when there are **three agents** or **two types of agents**.
- Also show EFX+PO for **three bivalued agents** in polynomial time.
- For full details, please visit <https://arxiv.org/abs/2212.02440>

Thanks for your attention!

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