

Eklavya Sharma

Curriculum Vitae

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Research Interests

Economics and computation, Social choice theory, Game theory, Markets, Approximation algorithms

Education

Aug 2021 – **PhD**, *Department of Industrial & Enterprise Systems Engineering (ISE)*,
present *University of Illinois at Urbana-Champaign (UIUC)*, IL, USA
Research on data markets and fair allocation. Advised by Prof. Jugal Garg [✉](#).

July 2019 – **M.Tech. (Research)**, *Computer Science and Automation (CSA)*, *Indian Institute of Science (IISc)*, Bangalore, GPA: 9.7 / 10.0
Research on approximation algorithms for variants of bin packing and knapsack.
Advised by Prof. Arindam Khan [✉](#).

Aug 2014 – **B.E. (Hons) Computer Science**, *Birla Institute of Technology and Science*
June 2018 *(BITS)*, Pilani, India, GPA: 9.14 / 10.00

Publications

Submitted to ICML'26 Equilibrium pricing for oligopolistic data markets
with Bhaskar Ray Chaudhury, Jugal Garg, and Jiaxin Song

Submitted to STOC'26 Revenue-optimal pricing for budget-constrained buyers in data markets
with Bhaskar Ray Chaudhury, Jugal Garg, and Jiaxin Song

AAMAS'26 Exploring relations among fairness notions in discrete fair division [✉](#)
with Jugal Garg

AAMAS'26 Proportional and Pareto-optimal allocation of chores with subsidy [✉](#)
with Jugal Garg and Xiaowei Wu

EC'24 Improving approximation guarantees for maximin share [✉](#)
with Hannaneh Akrami, Jugal Garg, and Setareh Taki

IJCAI'23 New fairness concepts for allocating indivisible items [✉](#)
with Ioannis Caragiannis, Jugal Garg, Nidhi Rathi, and Giovanna Varricchio

IJCAI'23 Simplification and improvement of MMS approximation [✉](#)
with Hannaneh Akrami, Jugal Garg, and Setareh Taki

FSTTCS'23 Two-player matrix games repeated until collision [✉](#)
with Aniket Murhekar

ArXiv Automating the search for small hard examples to approximation algorithms [✉](#)

FSTTCS'22 Approximation algorithms for multidimensional packing [✉](#)
with Arindam Khan and K.V.N. Sreenivas

Algorithmica, Tight approximation algorithms for geometric bin packing with skewed
APPROX'21 items [✉](#), with Arindam Khan

FSTTCS'21 Harmonic algorithms for packing d -dimensional cuboids into bins [✉](#)

Fellowships and Achievements

Aug 2024 **Mavis Future Faculty Fellowship, UIUC** [✉](#)
A program that trains fellows on various aspects of an academic career through
workshops, seminars, and activities.

April 2024 **William A. Chittenden II Award, UIUC** [✉](#)
Given to an outstanding graduate student at ISE.

July 2023 **Dr. MNS Swamy Medal for Best MTech (Research) Thesis, IISc** [✉](#)

April 2023 **Sharp Outstanding Graduate Student Award, UIUC** [✉](#)

Aug 2021 – July 2022 **Samuel Brainin Engineering Fellowship, UIUC**

March 2018 **Graduate Aptitude Test in Engineering (GATE), India**
Rank 86 (out of \sim 100,000 candidates) in the ‘Computer Science and IT’ test.

Aug 2014 – Dec 2015 **BITS Pilani Merit Scholarship**
Scored GPA among top 2% of students in the first three semesters of my Bachelors.

Invited Talks

27 Oct 2023 **Fair allocation of indivisible items**
Capital Area Theory Seminar, University of Maryland, College Park

22 Dec 2022 **Existence and computation of epistemic EFX allocations** [✉](#)
Indian Institute of Science, Bangalore

Professional Service

Program committee member for EC'26, AAMAS'26, AAAI'26, EC'25, AA-
MAS'25, AAMAS'24.

Conference subreviewer for EC'24, ICALP'24, EC'23, ESA'23, IJCAI'23,
FCT'23, STOC'22, SAGT'22, MFCS'21.

Journal reviewer for Optimization Letters (2024).

Implementation Projects

April 2024 – **Exploring relations among fairness notions in discrete fair division**
 Dec 2024 *Published in AAMAS'26, code at github.com/sharmaeklavya2/cpigjs*
 Wrote a program in JavaScript that helped prove many new results for the problem of fairly allocating indivisible items among multiple agents. These results help arrange fairness notions in a hierarchy.

Sept 2023 – **Automating the search for hard examples to approximation algorithms.** *code: github.com/sharmaeklavya2/code2dtree, paper in IJCAI'23.*
 March 2024 *code: github.com/sharmaeklavya2/code2dtree, paper in IJCAI'23.*
 Wrote a python library that converts any function to a decision tree (for a fixed input size). Then wrote a program to find tight hard examples for approximation algorithms by running a linear program for each leaf of the algorithm's decision tree. Used this to find tight hard examples for the then-best-known approximate-MMS algorithm for fairly allocating goods.

May 2020 **Interactive app for rectangular bin packing**
code: github.com/sharmaeklavya2/packing-game

Work Experience

Teaching Assistant, IE 300: Analysis of Data (Fall'22, Spring'24, Spring'25, Spring'26), UIUC

Spring 2023 **Teaching Assistant, IE 310: Deterministic models in optimization, UIUC**

Fall 2020 **Teaching Assistant, Design and Analysis of Algorithms, IISc Bangalore**

Aug 2018 – **Software Engineer, media.net, Bangalore, India**
 July 2019 *Topics:* machine learning, large-scale systems.
 media.net is an advertisement-technology company. I worked on improving their machine-learning-based algorithm for bidding in real-time ad auctions.

Jan 2018 – **Intern ↗, American Express, Gurgaon, India**
 June 2018 *Topics:* neural networks, machine learning, big data.
 Trained a neural network to predict credit-card defaulting. The input format was unconventional, so I devised a custom architecture. Its performance was at par with the production model, which was tuned over many years.

May 2017 – **Intern, Directi, Mumbai, India**
 July 2017 *Topics:* machine learning.
 Made Directi's news article classification algorithm recognize more categories.

May 2016 – **Google Summer of Code (GSoC) Student ↗, Zulip**
 Aug 2016 *Topics:* software development.
 Zulip is an open-source group chat application. 3 students were selected from over 100 applicants to work on Zulip as part of the GSoC program.

- Annotated python code (~ 50,000 lines) for use with a static type-checker.
- Migrated code to Python 3 by switching to newer dependencies, using automated code conversion, standardizing string types, and fixing bugs.

Computer Skills

L^AT_EX, Python, HTML, CSS, JavaScript, C/C++, Java, SQL.

Selected Coursework

UIUC:

- (CS 580) Algorithmic Game Theory: grade A
- (CS 598 TH1) Recent Advances in Theoretical CS: grade A+
- (CS 473) Algorithms: grade A+
- (IE 511) Integer Programming: grade A
- (IE 519) Combinatorial Optimization: grade A
- (IE 410) Advanced Stochastic Processes and Applications: grade A+
- (IE 411) Optimization of Large Systems: grade A+

IISc Bangalore:

- Approximation Algorithms: grade A+
- Design and Analysis of Algorithms: grade A+
- Computational Methods of Optimization: grade A+
- Cryptography: grade A